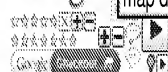




map data product and mesh-like subdivisions

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1. Neighborhoods **Map Data**

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www.maponics.com Top Source of Neighborhoods Data for Mapping, Analysis & Search.

1. **MAP DATA PRODUCT AND MAP DATA PROCESSOR** - Patent EP1548686by T Nomura - 2005 - [All 6 versions](#)

A **data product** that can be read into a computer or a **map data** processing ... by dividing the **map** into a plurality of **mesh-like subdivisions** and dividing the ...

www.freepatentsonline.com/EP1548686.html

2. Xanavi Informatics Corporation

A **data product** that can be read into a computer or a **map data** processing ... by dividing the **map** into a plurality of **mesh-like subdivisions** and dividing the ...

www.patents.com/Xanavi-Informatics.../JP/.../company/ - [Cached](#) - [Similar](#)3. System, method, and program **product** for extracting a ...

A **map** ϕ : $A \rightarrow B$ is said to constitute a homeomorphism between A and B if it is ... shows a piece of a manifold and looks **like** the flat two-dimensional Euclidean space. ... If given a semi-regular **mesh**, i.e., a **mesh** with **subdivision** connectivity, ... 1 is one example and simplified block diagram of a preferred **data** ...

www.patentstorm.us/patents/7257250/description.html

4. Open Source GIS

Hierarchical Triangular **Mesh** "The Hierarchical Triangular **Mesh** (HTM) is a ... It is a hierarchical scheme and the **subdivisions** have not exactly, but roughly equal areas. the dissemination of geospatial **data products** over any TCP/IP network, ... The SAGA API supports grid **data like** digital terrain models and ...

opensourcegis.org/ - [Cached](#) - [Similar](#)5. GPU Gems - Chapter 7. Adaptive Tessellation of **Subdivision** ...

A displacement **map** is a texture **map** containing a scalar value per texel that ... The control **mesh** does not need any normal and tangent **data**, like polygon models, ... and sellers to distinguish their **products** are claimed as trademarks. ...
http://developer.nvidia.com/.../grugems2__chapter07.html - [Cached](#) - [Similar](#)

6. Sculpted Prim Exporter for AC3D - Documentation

All three shapes are mapped correctly and have **subdivisions** set. ... a smooth surface by using flat surfaces as a control **mesh**, much like control nodes can be used ... applied to the **data** (all textures are converted into jpeg2000 format). ... At maximum resolution, a 32x32 pixel Sculpt **Map** would describe up to 1024 ...
www.coccybernetics.com/ - [Cached](#) - [Similar](#)

7. Product design using point-cloud surfaces: A recursive subdivision ...

by P Azariadis - 2007 - [Cited by 1](#) - [Related articles](#)
Furthermore, modern **data**-acquisition devices produce very dense or "thick" ... The above issues hinder modern design-technologies like virtual ... Many parameterization methods employ an underlying 3D triangle **mesh** and, The obtained 2D triangulation is tested against the 3D **mesh**: The colour **map** of Fig. ...
linkinghub.elsevier.com/retrieve/pii/S0166361507000528 - [Similar](#)

8. Density and Contour Plots - Wolfram Mathematica Documentation Center

Data Analysis & Mining ... **Product Registration** · Technical Support · Customer Service ... MaxRecursion · Automatic, the maximum number of recursive **subdivision** steps to do. Some options for DensityPlot. You can include a **mesh** like this. ... A contour plot gives you essentially a "topographic **map**" of a function. ...
reference.wolfram.com/.../DensityAndContourPlots.html - [Cached](#) - [Similar](#)

9. Digital Shape Workbench - Glossary

Complex objects can be seen as the arrangement of tubular-like components, ... **map** guarantees C1 continuity of the **subdivision** surface at that vertex. ... work together and share **data** throughout all phases of the **product** life cycle. ... **mesh** is a simplicial **mesh** such that the intersection of any two simplices is ...
dsw.amaishape.net/glossary/glossary2.jsp?letter=C - [Cached](#)

10. Variational Design with Parametric Meshes of Arbitrary Topology

by L Kobbelt - 1997 - [Cited by 9](#) - [Related articles](#)
between adjacent edges (discrete exponential **map**) 15, 10]. Notice that the influence of one control vertex in a tensor **product mesh** is always ... or post-processing of measured **data**. It can also be used to visualize resolution techniques like **subdivision** schemes but could also be a by-product of **mesh** ...
citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.54.8956&rep...



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